**Type Matchup Changes**

Poison -> Water: x1.0 -> x2.0

Poison -> Plant: x2.0 -> x1.0

Ghost -> Rock: x1.0 -> x0.5

Ghost -> Steel: x0.5 -> x1.0

Ice -> Water: x0.5 -> x1.0

Dark -> Rock: x1.0 -> x0.5

Dark -> Steel: x0.5 -> x1.0

Dark -> Fairy: x0.5 -> x1.0

Fairy -> Dark: x2.0 -> x1.0

**Weather**

Hail:

-Ice type Def bonus: 0% -> 25%

**Status Effects**

Paralysis:

-A paralyzed pokemon is unable to move only on the same turn it was paralyzed (if it moves afterwards)

Sleep:

-A sleeping pokemon is guaranteed to not move for 2 turns before it wakes up

-The ability Early Bird grants the ability to wake up after only 1 turn

-In trainer battles, only 1 opposing pokemon may be put to sleep at a time (except when the opponent uses Rest)

**Abilities**

**Electric Surge**

**Grassy Surge**

**Misty Surge**

**Psychic Surge**

**Gravitic Flux**

The gravity is increased for 8 turns when the Pokemon enters battle.

**No Man’s Land**

The Pokemon clears any terrain upon entering battle and prevents the terrain from being changed.

**Photosynthesis**

Restores 6.25% of the Pokemon's maximum HP every turn in sunny weather.

**Rainy Day**

Negates the effects of all pokemons’ luck.

**Specialist**

Increases the power of moves with the same type as the Pokemon by 50%.

**Moves**

**Acrobatics**

-Base Power: 55 -> 70

**Aeroblast**

-Accuracy: 95% -> 100%

**Air Cutter**

-Accuracy: 95% -> 100%

**Air Slash**

-Accuracy: 95% -> 100%

**Arm Thrust**

-Base Power: 15 -> 20

**Ancient Power**

-PP: 5 -> 10

**Astonish**

-Base Power: 30 -> 60

**Aqua Jet**

-Base Power: 40 -> 50

**Aqua Tail**

-Base Power: 90 - > 100

-Accuracy: 90% -> 85%

**Barrage**

-Base Power: 15 -> 20

-Accuracy: 85% -> 100%

**Belch**

-Accuracy: 90% -> 100%

**Bind**

-Accuracy: 85% -> 100%

-Base End Turn Damage: 1/16 => 1/6

-PP: 20 -> 15

**Bone Club**

-Base Power: 65 -> 85

-Accuracy: 85% -> 90%

**Double Slap**

-Base Power: 15 -> 20

**Rapid Spin**

-Base Power: 20 -> 40

-Raises the pokemon's speed stat by one stage when used

**Rock Throw**

-Base Power: 50 -> 80

**Rock Tomb**

-Accuracy: 95% -> 100%

**Spikes**

-

**Stealth Rock**

-Minimum damage dealt upon switching in: 3.125% -> 6.25%

-Maximum damage dealt upon switching in: 50% -> 25%

**Quick Attack**

-Base Power: 40 -> 50

**Wrap**

-Base End Turn Damage: 1/16 => 1/6

-Accuracy: 90% -> 100%

**ID || Name ||Type||Phys?||Cont?|| PP ||Power || Accuracy**

1 Pound Normal Physical Tough 35 40 100% I

2 Karate Chop\* Fighting Physical Tough 25 50 100% I

3 Double Slap Normal Physical Cute 10 15 85% I

4 Comet Punch Normal Physical Tough 15 18 85% I

5 Mega Punch Normal Physical Tough 20 80 85% I

6 Pay Day Normal Physical Clever 20 40 100% I

7 Fire Punch Fire Physical Tough 15 75 100% I

8 Ice Punch Ice Physical Beautiful 15 75 100% I

9 Thunder Punch Electric Physical Cool 15 75 100% I

10 Scratch Normal Physical Tough 35 40 100% I

11 Vise Grip Normal Physical Tough 30 55 100% I

12 Guillotine Normal Physical Cool 5 — 30% I

13 Razor Wind Normal Special Cool 10 80 100%\* I

14 Swords Dance Normal Status Beautiful 20\* — — I

15 Cut Normal Physical Cool 30 50 95% I

16 Gust\* Flying Special Clever 35 40 100% I

17 Wing Attack Flying Physical Cool 35 60\* 100% I

18 Whirlwind Normal Status Clever 20 — —\* I

19 Fly Flying Physical Clever 15 90\* 95% I

20 Bind Normal Physical Tough 20 15 85%\* I

21 Slam Normal Physical Tough 20 80 75% I

22 Vine Whip Grass Physical Cool 25\* 45\* 100% I

23 Stomp Normal Physical Tough 20 65 100% I

24 Double Kick Fighting Physical Cool 30 30 100% I

25 Mega Kick Normal Physical Cool 5 120 75% I

26 Jump Kick Fighting Physical Cool 10\* 100\* 95% I

27 Rolling Kick Fighting Physical Cool 15 60 85% I

28 Sand Attack\* Ground Status Cute 15 — 100% I

29 Headbutt Normal Physical Tough 15 70 100% I

30 Horn Attack Normal Physical Cool 25 65 100% I

31 Fury Attack Normal Physical Cool 20 15 85% I

32 Horn Drill Normal Physical Cool 5 — 30% I

33 Tackle Normal Physical Tough 35 40\* 100%\* I

34 Body Slam Normal Physical Tough 15 85 100% I

35 Wrap Normal Physical Tough 20 15 90%\* I

36 Take Down Normal Physical Tough 20 90 85% I

37 Thrash Normal Physical Tough 10\* 120\* 100% I

38 Double-Edge Normal Physical Tough 15 120\* 100% I

39 Tail Whip Normal Status Cute 30 — 100% I

40 Poison Sting Poison Physical Clever 35 15 100% I

41 Twineedle Bug Physical Cool 20 25 100% I

42 Pin Missile Bug Physical Cool 20 25\* 95%\* I

43 Leer Normal Status Cool 30 — 100% I

44 Bite\* Dark Physical Tough 25 60 100% I

45 Growl Normal Status Cute 40 — 100% I

46 Roar Normal Status Cool 20 — —\* I

47 Sing Normal Status Cute 15 — 55% I

48 Supersonic Normal Status Clever 20 — 55% I

49 Sonic Boom Normal Special Cool 20 \* 90% I

50 Disable Normal Status Clever 20 — 100%\* I

51 Acid Poison Special Clever 30 40 100% I

52 Ember Fire Special Cute 25 40 100% I

53 Flamethrower Fire Special Beautiful 15 90\* 100% I

54 Mist Ice Status Beautiful 30 — — I

55 Water Gun Water Special Cute 25 40 100% I

56 Hydro Pump Water Special Beautiful 5 110\* 80% I

57 Surf Water Special Beautiful 15 90\* 100% I

58 Ice Beam Ice Special Beautiful 10 90\* 100% I

59 Blizzard Ice Special Beautiful 5 110\* 70%\* I

60 Psybeam Psychic Special Beautiful 20 65 100% I

61 Bubble Beam Water Special Beautiful 20 65 100% I

62 Aurora Beam Ice Special Beautiful 20 65 100% I

63 Hyper Beam Normal Special Cool 5 150 90% I

64 Peck Flying Physical Cool 35 35 100% I

65 Drill Peck Flying Physical Cool 20 80 100% I

66 Submission Fighting Physical Cool 20\* 80 80% I

67 Low Kick Fighting Physical Tough 20 —\* 100%\* I

68 Counter Fighting Physical Tough 20 — 100% I

69 Seismic Toss Fighting Physical Tough 20 — 100% I

70 Strength Normal Physical Tough 15 80 100% I

71 Absorb Grass Special Clever 25\* 20\* 100% I

72 Mega Drain Grass Special Clever 15\* 40\* 100% I

73 Leech Seed Grass Status Clever 10 — 90% I

74 Growth Normal Status Beautiful 20\* — — I

75 Razor Leaf Grass Physical Cool 25 55 95% I

76 Solar Beam Grass Special Cool 10 120\* 100% I

77 Poison Powder Poison Status Clever 35 — 75% I

78 Stun Spore Grass Status Clever 30 — 75% I

79 Sleep Powder Grass Status Clever 15 — 75% I

80 Petal Dance Grass Special Beautiful 10\* 120\* 100% I

81 String Shot Bug Status Clever 40 — 95% I

82 Dragon Rage Dragon Special Cool 10 \* 100% I

83 Fire Spin Fire Special Beautiful 15 35\* 85%\* I

84 Thunder Shock Electric Special Cool 30 40 100% I

85 Thunderbolt Electric Special Cool 15 90\* 100% I

86 Thunder Wave Electric Status Cool 20 — 90%\* I

87 Thunder Electric Special Cool 10 110\* 70% I

88 Rock Throw Rock Physical Tough 15 50 90%\* I

89 Earthquake Ground Physical Tough 10 100 100% I

90 Fissure Ground Physical Tough 5 — 30% I

91 Dig Ground Physical Tough 10 80\* 100% I

92 Toxic Poison Status Clever 10 — 90%\* I

93 Confusion Psychic Special Clever 25 50 100% I

94 Psychic Psychic Special Clever 10 90 100% I

95 Hypnosis Psychic Status Clever 20 — 60%\* I

96 Meditate Psychic Status Beautiful 40 — — I

97 Agility Psychic Status Cool 30 — — I

98 Quick Attack Normal Physical Cool 30 40 100% I

99 Rage Normal Physical Tough 20 20 100% I

100 Teleport Psychic Status Cool 20 — — I

101 Night Shade Ghost Special Clever 15 — 100% I

102 Mimic Normal Status Cute 10 — —\* I

103 Screech Normal Status Clever 40 — 85% I

104 Double Team Normal Status Cool 15 — — I

105 Recover Normal Status Clever 10\* — — I

106 Harden Normal Status Tough 30 — — I

107 Minimize Normal Status Cute 10\* — — I

108 Smokescreen Normal Status Clever 20 — 100% I

109 Confuse Ray Ghost Status Clever 10 — 100% I

110 Withdraw Water Status Cute 40 — — I

111 Defense Curl Normal Status Cute 40 — — I

112 Barrier Psychic Status Cool 20\* — — I

113 Light Screen Psychic Status Beautiful 30 — — I

114 Haze Ice Status Beautiful 30 — — I

115 Reflect Psychic Status Clever 20 — — I

116 Focus Energy Normal Status Cool 30 — — I

117 Bide Normal Physical Tough 10 — —\* I

118 Metronome Normal Status Cute 10 — — I

119 Mirror Move Flying Status Clever 20 — — I

120 Self-Destruct Normal Physical Beautiful 5 200\* 100% I

121 Egg Bomb Normal Physical Cute 10 100 75% I

122 Lick Ghost Physical Cute 30 30\* 100% I

123 Smog Poison Special Tough 20 30\* 70% I

124 Sludge Poison Special Tough 20 65 100% I

125 Bone Club Ground Physical Tough 20 65 85% I

126 Fire Blast Fire Special Beautiful 5 110\* 85% I

127 Waterfall Water Physical Tough 15 80 100% I

128 Clamp Water Physical Tough 15\* 35 85%\* I

129 Swift Normal Special Cool 20 60 — I

130 Skull Bash Normal Physical Tough 10\* 130\* 100% I

131 Spike Cannon Normal Physical Cool 15 20 100% I

132 Constrict Normal Physical Tough 35 10 100% I

133 Amnesia Psychic Status Cute 20 — — I

134 Kinesis Psychic Status Clever 15 — 80% I

135 Soft-Boiled Normal Status Cute 10 — — I

136 High Jump Kick Fighting Physical Cool 10\* 130\* 90% I

137 Glare Normal Status Tough 30 — 100%\* I

138 Dream Eater Psychic Special Clever 15 100 100% I

139 Poison Gas Poison Status Clever 40 — 90%\* I

140 Barrage Normal Physical Cute 20 15 85% I

141 Leech Life Bug Physical Clever 10\* 80\* 100% I

142 Lovely Kiss Normal Status Beautiful 10 — 75% I

143 Sky Attack Flying Physical Cool 5 140\* 90% I

144 Transform Normal Status Clever 10 — — I

145 Bubble Water Special Cute 30 40\* 100% I

146 Dizzy Punch Normal Physical Cute 10 70 100% I

147 Spore Grass Status Beautiful 15 — 100% I

148 Flash Normal Status Beautiful 20 — 100%\* I

149 Psywave Psychic Special Clever 15 — 100%\* I

150 Splash Normal Status Cute 40 — — I

151 Acid Armor Poison Status Tough 20\* — — I

152 Crabhammer Water Physical Tough 10 100\* 90%\* I

153 Explosion Normal Physical Beautiful 5 250\* 100% I

154 Fury Swipes Normal Physical Tough 15 18 80% I

155 Bonemerang Ground Physical Tough 10 50 90% I

156 Rest Psychic Status Cute 10 — — I

157 Rock Slide Rock Physical Tough 10 75 90% I

158 Hyper Fang Normal Physical Cool 15 80 90% I

159 Sharpen Normal Status Cute 30 — — I

160 Conversion Normal Status Beautiful 30 — — I

161 Tri Attack Normal Special Beautiful 10 80 100% I

162 Super Fang Normal Physical Tough 10 — 90% I

163 Slash Normal Physical Cool 20 70 100% I

164 Substitute Normal Status Cute 10 — — I

165 Struggle Normal Physical Tough 1\* 50 —\* I

166 Sketch Normal Status Clever 1 — — II

167 Triple Kick Fighting Physical Cool 10 10 90% II

168 Thief Dark Physical Tough 25\* 60\* 100% II

169 Spider Web Bug Status Clever 10 — — II

170 Mind Reader Normal Status Clever 5 — —\* II

171 Nightmare Ghost Status Clever 15 — 100% II

172 Flame Wheel Fire Physical Beautiful 25 60 100% II

173 Snore Normal Special Cute 15 50\* 100% II

174 Curse\* Ghost Status Tough 10 — — II

175 Flail Normal Physical Cute 15 — 100% II

176 Conversion 2 Normal Status Beautiful 30 — — II

177 Aeroblast Flying Special Cool 5 100 95% II

178 Cotton Spore Grass Status Beautiful 40 — 100%\* II

179 Reversal Fighting Physical Cool 15 — 100% II

180 Spite Ghost Status Tough 10 — 100% II

181 Powder Snow Ice Special Beautiful 25 40 100% II

182 Protect Normal Status Cute 10 — — II

183 Mach Punch Fighting Physical Cool 30 40 100% II

184 Scary Face Normal Status Tough 10 — 100%\* II

185 Feint Attack Dark Physical Clever 20 60 — II

186 Sweet Kiss\* Fairy Status Cute 10 — 75% II

187 Belly Drum Normal Status Cute 10 — — II

188 Sludge Bomb Poison Special Tough 10 90 100% II

189 Mud-Slap Ground Special Cute 10 20 100% II

190 Octazooka Water Special Tough 10 65 85% II

191 Spikes Ground Status Clever 20 — — II

192 Zap Cannon Electric Special Cool 5 120\* 50% II

193 Foresight Normal Status Clever 40 — —\* II

194 Destiny Bond Ghost Status Clever 5 — — II

195 Perish Song Normal Status Beautiful 5 — — II

196 Icy Wind Ice Special Beautiful 15 55 95% II

197 Detect Fighting Status Cool 5 — — II

198 Bone Rush Ground Physical Tough 10 25 90%\* II

199 Lock-On Normal Status Clever 5 — —\* II

200 Outrage Dragon Physical Cool 10\* 120\* 100% II

201 Sandstorm Rock Status Tough 10 — — II

202 Giga Drain Grass Special Clever 10\* 75\* 100% II

203 Endure Normal Status Tough 10 — — II

204 Charm\* Fairy Status Cute 20 — 100% II

205 Rollout Rock Physical Cute 20 30 90% II

206 False Swipe Normal Physical Cool 40 40 100% II

207 Swagger Normal Status Cute 15 — 85%\* II

208 Milk Drink Normal Status Cute 10 — — II

209 Spark Electric Physical Cool 20 65 100% II

210 Fury Cutter Bug Physical Cool 20 40\* 95% II

211 Steel Wing Steel Physical Cool 25 70 90% II

212 Mean Look Normal Status Beautiful 5 — — II

213 Attract Normal Status Cute 15 — 100% II

214 Sleep Talk Normal Status Cute 10 — — II

215 Heal Bell Normal Status Beautiful 5 — — II

216 Return Normal Physical Cute 20 — 100% II

217 Present Normal Physical Cute 15 — 90% II

218 Frustration Normal Physical Cute 20 — 100% II

219 Safeguard Normal Status Beautiful 25 — — II

220 Pain Split Normal Status Clever 20 — —\* II

221 Sacred Fire Fire Physical Beautiful 5 100 95% II

222 Magnitude Ground Physical Tough 30 — 100% II

223 Dynamic Punch Fighting Physical Cool 5 100 50% II

224 Megahorn Bug Physical Cool 10 120 85% II

225 Dragon Breath Dragon Special Cool 20 60 100% II

226 Baton Pass Normal Status Cute 40 — — II

227 Encore Normal Status Cute 5 — 100% II

228 Pursuit Dark Physical Clever 20 40 100% II

229 Rapid Spin Normal Physical Cool 40 50\* 100% II

230 Sweet Scent Normal Status Cute 20 — 100% II

231 Iron Tail Steel Physical Cool 15 100 75% II

232 Metal Claw Steel Physical Cool 35 50 95% II

233 Vital Throw Fighting Physical Cool 10 70 — II

234 Morning Sun Normal Status Beautiful 5 — — II

235 Synthesis Grass Status Clever 5 — — II

236 Moonlight\* Fairy Status Beautiful 5 — — II

237 Hidden Power Normal Special Clever 15 60\* 100% II

238 Cross Chop Fighting Physical Cool 5 100 80% II

239 Twister Dragon Special Cool 20 40 100% II

240 Rain Dance Water Status Beautiful 5 — — II

241 Sunny Day Fire Status Beautiful 5 — — II

242 Crunch Dark Physical Tough 15 80 100% II

243 Mirror Coat Psychic Special Beautiful 20 — 100% II

244 Psych Up Normal Status Clever 10 — — II

245 Extreme Speed Normal Physical Cool 5 80 100% II

246 Ancient Power Rock Special Tough 5 60 100% II

247 Shadow Ball Ghost Special Clever 15 80 100% II

248 Future Sight Psychic Special Clever 10\* 120\* 100%\* II

249 Rock Smash Fighting Physical Tough 15 40\* 100% II

250 Whirlpool Water Special Beautiful 15 35\* 85%\* II

251 Beat Up Dark Physical Clever 10 —\* 100% II

252 Fake Out Normal Physical Cute 10 40 100% III

253 Uproar Normal Special Cute 10 90\* 100% III

254 Stockpile Normal Status Tough 20\* — — III

255 Spit Up Normal Special Tough 10 — 100% III

256 Swallow Normal Status Tough 10 — — III

257 Heat Wave Fire Special Beautiful 10 95\* 90% III

258 Hail Ice Status Beautiful 10 — — III

259 Torment Dark Status Tough 15 — 100% III

260 Flatter Dark Status Clever 15 — 100% III

261 Will-O-Wisp Fire Status Beautiful 15 — 85%\* III

262 Memento Dark Status Tough 10 — 100% III

263 Facade Normal Physical Cute 20 70 100% III

264 Focus Punch Fighting Physical Tough 20 150 100% III

265 Smelling Salts Normal Physical Tough 10 70\* 100% III

266 Follow Me Normal Status Cute 20 — — III

267 Nature Power Normal Status Beautiful 20 — — III

268 Charge Electric Status Clever 20 — — III

269 Taunt Dark Status Clever 20 — 100% III

270 Helping Hand Normal Status Clever 20 — — III

271 Trick Psychic Status Clever 10 — 100% III

272 Role Play Psychic Status Cute 10 — — III

273 Wish Normal Status Cute 10 — — III

274 Assist Normal Status Cute 20 — — III

275 Ingrain Grass Status Clever 20 — — III

276 Superpower Fighting Physical Tough 5 120 100% III

277 Magic Coat Psychic Status Beautiful 15 — — III

278 Recycle Normal Status Clever 10 — — III

279 Revenge Fighting Physical Tough 10 60 100% III

280 Brick Break Fighting Physical Cool 15 75 100% III

281 Yawn Normal Status Cute 10 — — III

282 Knock Off Dark Physical Clever 20 65\* 100% III

283 Endeavor Normal Physical Tough 5 — 100% III

284 Eruption Fire Special Beautiful 5 150 100% III

285 Skill Swap Psychic Status Clever 10 — — III

286 Imprison Psychic Status Clever 10 — — III

287 Refresh Normal Status Cute 20 — — III

288 Grudge Ghost Status Tough 5 — — III

289 Snatch Dark Status Clever 10 — — III

290 Secret Power Normal Physical Clever 20 70 100% III

291 Dive Water Physical Beautiful 10 80\* 100% III

292 Arm Thrust Fighting Physical Tough 20 15 100% III

293 Camouflage Normal Status Clever 20 — — III

294 Tail Glow Bug Status Beautiful 20 — — III

295 Luster Purge Psychic Special Clever 5 70 100% III

296 Mist Ball Psychic Special Clever 5 70 100% III

297 Feather Dance Flying Status Beautiful 15 — 100% III

298 Teeter Dance Normal Status Cute 20 — 100% III

299 Blaze Kick Fire Physical Cool 10 85 90% III

300 Mud Sport Ground Status Cute 15 — — III

301 Ice Ball Ice Physical Beautiful 20 30 90% III

302 Needle Arm Grass Physical Clever 15 60 100% III

303 Slack Off Normal Status Cute 10 — — III

304 Hyper Voice Normal Special Cool 10 90 100% III

305 Poison Fang Poison Physical Clever 15 50 100% III

306 Crush Claw Normal Physical Cool 10 75 95% III

307 Blast Burn Fire Special Beautiful 5 150 90% III

308 Hydro Cannon Water Special Beautiful 5 150 90% III

309 Meteor Mash Steel Physical Cool 10 90\* 90%\* III

310 Astonish Ghost Physical Cute 15 30 100% III

311 Weather Ball Normal Special Beautiful 10 50 100% III

312 Aromatherapy Grass Status Clever 5 — — III

313 Fake Tears Dark Status Cute 20 — 100% III

314 Air Cutter Flying Special Cool 25 60\* 95% III

315 Overheat Fire Special Beautiful 5 130\* 90% III

316 Odor Sleuth Normal Status Clever 40 — —\* III

317 Rock Tomb Rock Physical Clever 15\* 60\* 95%\* III

318 Silver Wind Bug Special Beautiful 5 60 100% III

319 Metal Sound Steel Status Clever 40 — 85% III

320 Grass Whistle Grass Status Clever 15 — 55% III

321 Tickle Normal Status Cute 20 — 100% III

322 Cosmic Power Psychic Status Beautiful 20 — — III

323 Water Spout Water Special Beautiful 5 150 100% III

324 Signal Beam Bug Special Beautiful 15 75 100% III

325 Shadow Punch Ghost Physical Clever 20 60 — III

326 Extrasensory Psychic Special Cool 20\* 80 100% III

327 Sky Uppercut Fighting Physical Cool 15 85 90% III

328 Sand Tomb Ground Physical Clever 15 35\* 85%\* III

329 Sheer Cold Ice Special Beautiful 5 — 30% III

330 Muddy Water Water Special Tough 10 90\* 85% III

331 Bullet Seed Grass Physical Cool 30 25\* 100% III

332 Aerial Ace Flying Physical Cool 20 60 — III

333 Icicle Spear Ice Physical Beautiful 30 25\* 100% III

334 Iron Defense Steel Status Tough 15 — — III

335 Block Normal Status Cute 5 — — III

336 Howl Normal Status Cool 40 — — III

337 Dragon Claw Dragon Physical Cool 15 80 100% III

338 Frenzy Plant Grass Special Cool 5 150 90% III

339 Bulk Up Fighting Status Cool 20 — — III

340 Bounce Flying Physical Cute 5 85 85% III

341 Mud Shot Ground Special Tough 15 55 95% III

342 Poison Tail Poison Physical Clever 25 50 100% III

343 Covet Normal Physical Cute 25\* 60\* 100% III

344 Volt Tackle Electric Physical Cool 15 120 100% III

345 Magical Leaf Grass Special Beautiful 20 60 — III

346 Water Sport Water Status Cute 15 — — III

347 Calm Mind Psychic Status Clever 20 — — III

348 Leaf Blade Grass Physical Cool 15 90\* 100% III

349 Dragon Dance Dragon Status Cool 20 — — III

350 Rock Blast Rock Physical Tough 10 25 90%\* III

351 Shock Wave Electric Special Cool 20 60 — III

352 Water Pulse Water Special Beautiful 20 60 100% III

353 Doom Desire Steel Special Beautiful 5 140\* 100%\* III

354 Psycho Boost Psychic Special Clever 5 140 90% III

355 Roost Flying Status Clever 10 — — IV

356 Gravity Psychic Status Clever 5 — — IV

357 Miracle Eye Psychic Status Clever 40 — — IV

358 Wake-Up Slap Fighting Physical Tough 10 70\* 100% IV

359 Hammer Arm Fighting Physical Tough 10 100 90% IV

360 Gyro Ball Steel Physical Cool 5 — 100% IV

361 Healing Wish Psychic Status Beautiful 10 — — IV

362 Brine Water Special Tough 10 65 100% IV

363 Natural Gift Normal Physical Clever 15 — 100% IV

364 Feint Normal Physical Clever 10 30\* 100% IV

365 Pluck Flying Physical Cute 20 60 100% IV

366 Tailwind Flying Status Cool 15\* — — IV

367 Acupressure Normal Status Tough 30 — — IV

368 Metal Burst Steel Physical Cool 10 — 100% IV

369 U-turn Bug Physical Cute 20 70 100% IV

370 Close Combat Fighting Physical Tough 5 120 100% IV

371 Payback Dark Physical Tough 10 50 100% IV

372 Assurance Dark Physical Clever 10 60\* 100% IV

373 Embargo Dark Status Clever 15 — 100% IV

374 Fling Dark Physical Cute 10 — 100% IV

375 Psycho Shift Psychic Status Clever 10 — 100%\* IV

376 Trump Card Normal Special Cool 5 — — IV

377 Heal Block Psychic Status Clever 15 — 100% IV

378 Wring Out Normal Special Tough 5 — 100% IV

379 Power Trick Psychic Status Clever 10 — — IV

380 Gastro Acid Poison Status Tough 10 — 100% IV

381 Lucky Chant Normal Status Cute 30 — — IV

382 Me First Normal Status Clever 20 — — IV

383 Copycat Normal Status Cute 20 — — IV

384 Power Swap Psychic Status Clever 10 — — IV

385 Guard Swap Psychic Status Clever 10 — — IV

386 Punishment Dark Physical Cool 5 — 100% IV

387 Last Resort Normal Physical Cute 5 140\* 100% IV

388 Worry Seed Grass Status Clever 10 — 100% IV

389 Sucker Punch Dark Physical Clever 5 70\* 100% IV

390 Toxic Spikes Poison Status Clever 20 — — IV

391 Heart Swap Psychic Status Clever 10 — — IV

392 Aqua Ring Water Status Beautiful 20 — — IV

393 Magnet Rise Electric Status Clever 10 — — IV

394 Flare Blitz Fire Physical Cool 15 120 100% IV

395 Force Palm Fighting Physical Cool 10 60 100% IV

396 Aura Sphere Fighting Special Beautiful 20 80\* — IV

397 Rock Polish Rock Status Tough 20 — — IV

398 Poison Jab Poison Physical Tough 20 80 100% IV

399 Dark Pulse Dark Special Cool 15 80 100% IV

400 Night Slash Dark Physical Cool 15 70 100% IV

401 Aqua Tail Water Physical Beautiful 10 90 90% IV

402 Seed Bomb Grass Physical Tough 15 80 100% IV

403 Air Slash Flying Special Cool 15\* 75 95% IV

404 X-Scissor Bug Physical Cool 15 80 100% IV

405 Bug Buzz Bug Special Beautiful 10 90 100% IV

406 Dragon Pulse Dragon Special Beautiful 10 85\* 100% IV

407 Dragon Rush Dragon Physical Tough 10 100 75% IV

408 Power Gem Rock Special Beautiful 20 80\* 100% IV

409 Drain Punch Fighting Physical Tough 10\* 75\* 100% IV

410 Vacuum Wave Fighting Special Cool 30 40 100% IV

411 Focus Blast Fighting Special Cool 5 120 70% IV

412 Energy Ball Grass Special Beautiful 10 90\* 100% IV

413 Brave Bird Flying Physical Cool 15 120 100% IV

414 Earth Power Ground Special Beautiful 10 90 100% IV

415 Switcheroo Dark Status Clever 10 — 100% IV

416 Giga Impact Normal Physical Tough 5 150 90% IV

417 Nasty Plot Dark Status Clever 20 — — IV

418 Bullet Punch Steel Physical Tough 30 40 100% IV

419 Avalanche Ice Physical Beautiful 10 60 100% IV

420 Ice Shard Ice Physical Beautiful 30 40 100% IV

421 Shadow Claw Ghost Physical Cool 15 70 100% IV

422 Thunder Fang Electric Physical Cool 15 65 95% IV

423 Ice Fang Ice Physical Cool 15 65 95% IV

424 Fire Fang Fire Physical Cool 15 65 95% IV

425 Shadow Sneak Ghost Physical Clever 30 40 100% IV

426 Mud Bomb Ground Special Cute 10 65 85% IV

427 Psycho Cut Psychic Physical Cool 20 70 100% IV

428 Zen Headbutt Psychic Physical Clever 15 80 90% IV

429 Mirror Shot Steel Special Beautiful 10 65 85% IV

430 Flash Cannon Steel Special Beautiful 10 80 100% IV

431 Rock Climb Normal Physical Tough 20 90 85% IV

432 Defog Flying Status Cool 15 — — IV

433 Trick Room Psychic Status Clever 5 — — IV

434 Draco Meteor Dragon Special Beautiful 5 130\* 90% IV

435 Discharge Electric Special Beautiful 15 80 100% IV

436 Lava Plume Fire Special Tough 15 80 100% IV

437 Leaf Storm Grass Special Beautiful 5 130\* 90% IV

438 Power Whip Grass Physical Tough 10 120 85% IV

439 Rock Wrecker Rock Physical Tough 5 150 90% IV

440 Cross Poison Poison Physical Cool 20 70 100% IV

441 Gunk Shot Poison Physical Tough 5 120 80%\* IV

442 Iron Head Steel Physical Tough 15 80 100% IV

443 Magnet Bomb Steel Physical Cool 20 60 — IV

444 Stone Edge Rock Physical Tough 5 100 80% IV

445 Captivate Normal Status Cute 20 — 100% IV

446 Stealth Rock Rock Status Cool 20 — — IV

447 Grass Knot Grass Special Cute 20 — 100% IV

448 Chatter Flying Special Cute 20 65\* 100% IV

449 Judgment Normal Special Beautiful 10 100 100% IV

450 Bug Bite Bug Physical Cute 20 60 100% IV

451 Charge Beam Electric Special Beautiful 10 50 90% IV

452 Wood Hammer Grass Physical Tough 15 120 100% IV

453 Aqua Jet Water Physical Cool 20 40 100% IV

454 Attack Order Bug Physical Clever 15 90 100% IV

455 Defend Order Bug Status Clever 10 — — IV

456 Heal Order Bug Status Clever 10 — — IV

457 Head Smash Rock Physical Tough 5 150 80% IV

458 Double Hit Normal Physical Cool 10 35 90% IV

459 Roar of Time Dragon Special Beautiful 5 150 90% IV

460 Spacial Rend Dragon Special Beautiful 5 100 95% IV

461 Lunar Dance Psychic Status Beautiful 10 — — IV

462 Crush Grip Normal Physical Tough 5 — 100% IV

463 Magma Storm Fire Special Tough 5 100\* 75%\* IV

464 Dark Void Dark Status Clever 10 — 50%\* IV

465 Seed Flare Grass Special Beautiful 5 120 85% IV

466 Ominous Wind Ghost Special Beautiful 5 60 100% IV

467 Shadow Force Ghost Physical Cool 5 120 100% IV

468 Hone Claws Dark Status Cute 15 — — V

469 Wide Guard Rock Status Tough 10 — — V

470 Guard Split Psychic Status Clever 10 — — V

471 Power Split Psychic Status Clever 10 — — V

472 Wonder Room Psychic Status Clever 10 — — V

473 Psyshock Psychic Special Beautiful 10 80 100% V

474 Venoshock Poison Special Beautiful 10 65 100% V

475 Autotomize Steel Status Beautiful 15 — — V

476 Rage Powder Bug Status Clever 20 — — V

477 Telekinesis Psychic Status Clever 15 — — V

478 Magic Room Psychic Status Clever 10 — — V

479 Smack Down Rock Physical Tough 15 50 100% V

480 Storm Throw Fighting Physical Cool 10 60\* 100% V

481 Flame Burst Fire Special Beautiful 15 70 100% V

482 Sludge Wave Poison Special Tough 10 95 100% V

483 Quiver Dance Bug Status Beautiful 20 — — V

484 Heavy Slam Steel Physical Tough 10 — 100% V

485 Synchronoise Psychic Special Clever 10\* 120\* 100% V

486 Electro Ball Electric Special Cool 10 — 100% V

487 Soak Water Status Cute 20 — 100% V

488 Flame Charge Fire Physical Cool 20 50 100% V

489 Coil Poison Status Tough 20 — — V

490 Low Sweep Fighting Physical Clever 20 65\* 100% V

491 Acid Spray Poison Special Beautiful 20 40 100% V

492 Foul Play Dark Physical Clever 15 95 100% V

493 Simple Beam Normal Status Cute 15 — 100% V

494 Entrainment Normal Status Cute 15 — 100% V

495 After You Normal Status Cute 15 — — V

496 Round Normal Special Beautiful 15 60 100% V

497 Echoed Voice Normal Special Beautiful 15 40 100% V

498 Chip Away Normal Physical Tough 20 70 100% V

499 Clear Smog Poison Special Beautiful 15 50 — V

500 Stored Power Psychic Special Clever 10 20 100% V

501 Quick Guard Fighting Status Cool 15 — — V

502 Ally Switch Psychic Status Clever 15 — — V

503 Scald Water Special Tough 15 80 100% V

504 Shell Smash Normal Status Tough 15 — — V

505 Heal Pulse Psychic Status Beautiful 10 — — V

506 Hex Ghost Special Clever 10 65\* 100% V

507 Sky Drop Flying Physical Tough 10 60 100% V

508 Shift Gear Steel Status Clever 10 — — V

509 Circle Throw Fighting Physical Cool 10 60 90% V

510 Incinerate Fire Special Tough 15 60\* 100% V

511 Quash Dark Status Clever 15 — 100% V

512 Acrobatics Flying Physical Cool 15 55 100% V

513 Reflect Type Normal Status Clever 15 — — V

514 Retaliate Normal Physical Cool 5 70 100% V

515 Final Gambit Fighting Special Tough 5 — 100% V

516 Bestow Normal Status Cute 15 — — V

517 Inferno Fire Special Beautiful 5 100 50% V

518 Water Pledge Water Special Beautiful 10 80\* 100% V

519 Fire Pledge Fire Special Beautiful 10 80\* 100% V

520 Grass Pledge Grass Special Beautiful 10 80\* 100% V

521 Volt Switch Electric Special Cool 20 70 100% V

522 Struggle Bug Bug Special Cute 20 50\* 100% V

523 Bulldoze Ground Physical Tough 20 60 100% V

524 Frost Breath Ice Special Beautiful 10 60\* 90% V

525 Dragon Tail Dragon Physical Tough 10 60 90% V

526 Work Up Normal Status Tough 30 — — V

527 Electroweb Electric Special Beautiful 15 55 95% V

528 Wild Charge Electric Physical Tough 15 90 100% V

529 Drill Run Ground Physical Tough 10 80 95% V

530 Dual Chop Dragon Physical Tough 15 40 90% V

531 Heart Stamp Psychic Physical Cute 25 60 100% V

532 Horn Leech Grass Physical Tough 10 75 100% V

533 Sacred Sword Fighting Physical Cool 15\* 90 100% V

534 Razor Shell Water Physical Cool 10 75 95% V

535 Heat Crash Fire Physical Tough 10 — 100% V

536 Leaf Tornado Grass Special Cool 10 65 90% V

537 Steamroller Bug Physical Tough 20 65 100% V

538 Cotton Guard Grass Status Cute 10 — — V

539 Night Daze Dark Special Cool 10 85 95% V

540 Psystrike Psychic Special Cool 10 100 100% V

541 Tail Slap Normal Physical Cute 10 25 85% V

542 Hurricane Flying Special Tough 10 110\* 70% V

543 Head Charge Normal Physical Tough 15 120 100% V

544 Gear Grind Steel Physical Clever 15 50 85% V

545 Searing Shot Fire Special Cool 5 100 100% V

546 Techno Blast Normal Special Cool 5 120\* 100% V

547 Relic Song Normal Special Beautiful 10 75 100% V

548 Secret Sword Fighting Special Beautiful 10 85 100% V

549 Glaciate Ice Special Beautiful 10 65 95% V

550 Bolt Strike Electric Physical Beautiful 5 130 85% V

551 Blue Flare Fire Special Beautiful 5 130 85% V

552 Fiery Dance Fire Special Beautiful 10 80 100% V

553 Freeze Shock Ice Physical Beautiful 5 140 90% V

554 Ice Burn Ice Special Beautiful 5 140 90% V

555 Snarl Dark Special Tough 15 55 95% V

556 Icicle Crash Ice Physical Beautiful 10 85 90% V

557 V-create Fire Physical Cool 5 180 95% V

558 Fusion Flare Fire Special Beautiful 5 100 100% V

559 Fusion Bolt Electric Physical Cool 5 100 100% V

Belch Poison Special Tough 10 120 90%

Rototiller Ground Status Tough 10 — —

Phantom Force Ghost Physical Cool 10 90 100%

Freeze Dry Ice Special Beautiful 20 70 100%

Disarming Voice Fairy Special Cute 15 60 —

575 Parting Shot Dark Status Cool 20 — 100% VI

577 Draining Kiss Fairy Special Cute 10 50 100% VI

578 Crafty Shield Fairy Status Clever 10 — — VI

579 Flower Shield Fairy Status Beautiful 10 — — VI

583 Play Rough Fairy Physical Cute 10 90 90% VI

584 Fairy Wind Fairy Special Beautiful 30 40 100% VI

585 Moonblast Fairy Special Beautiful 15 95 100% VI

586 Boomburst Normal Special Tough 10 140 100% VI

589 Play Nice Normal Status Cute 20 — — VI

590 Confide Normal Status Cute 20 — — VI

594 Water Shuriken\* Water Special Cool 20 15 100% VI

596 Spiky Shield Grass Status Tough 10 — —

605 Dazzling Gleam Fairy Special Beautiful 10 80 100% VI

608 Baby-Doll Eyes Fairy Status Cute 30 — 100% VI

611 Infestation Bug Special Cute 20 20 100% VI

612 Power-Up Punch Fighting Physical Tough 20 40 100% VI

613 Oblivion Wing Flying Special Cool 10 80 100% VI

614 Thousand Arrows Ground Physical Beautiful 10 90 100% VI

615 Thousand Waves Ground Physical Tough 10 90 100% VI

616 Land's Wrath Ground Physical Beautiful 10 90 100% VI

617 Light of Ruin Fairy Special Beautiful 5 140 90% VI

**TMs**

**Pokemon**

037: Vulpix

Type: Fire -> Fire/Fairy

Ability 1: Flash Fire -> Drought

038: Ninetales

Type: Fire -> Fire/Fairy

Ability 1: Flash Fire -> Drought

Base Stats:

-Base HP: 73

-Base Atk: 76 - > 60

-Base Def: 75

-Base SpAtk: 81 -> 103

-Base SpDef: 100

-Base Spd: 100 -> 109

--Total: 520

039: Jigglypuff

Type 1: Normal

Type 2: Fairy

Ability 1: Competitive

Ability 2: Friend Guard

Base Stats:

-Base HP: 115

-Base Atk: 45 -> 60

-Base Def: 20 -> 30

-Base SpAtk: 45 -> 60

-Base SpDef: 25 -> 35

-Base Spd: 20 -> 30

--Total: 270 -> 330

Learnset:

Level | Move

1 | Sing

3 | Defense Curl

5 | Pound

8 | Play Nice

11 | Disarming Voice

15 | Disable

18 | Double Slap

21 | Rollout

24 | Round

28 | Wake-Up Slap

32 | Rest

35 | Body Slam

37 | Mimic

40 | Gyro Ball

44 | Hyper Voice

47 | Play Rough

49 | Double-Edge

040: Wigglytuff

Type 1: Normal

Type 2: Fairy

Ability 1: Competitive

Ability 2: Friend Guard

Base Stats:

-Base HP: 145

-Base Atk: 70 -> 90

-Base Def: 45 -> 55

-Base SpAtk: 75 -> 90

-Base SpDef: 50 -> 60

-Base Spd: 45

--Total: 425 -> 480

**Alakazam**

Base Stats:

-Base HP: 55

-Base Atk: 50

-Base Def: 45

-Base SpAtk: 135 -> 145

-Base SpDef: 85

-Base Spd: 120

-Total: 490 -> 500

**Gengar**

Base Stats:

-Base HP: 60

-Base Atk: 65

-Base Def: 60

-Base SpAtk: 130

-Base SpDef: 75

-Base Spd: 110

-Total: 500

184: Azumarill

Type: Water -> Water/Fairy

Ability 1: Huge Power

Ability 2: Sap Sipper

Base Stats:

-Base HP: 100 -> 120

-Base Atk: 50

-Base Def: 80

-Base SpAtk: 50 -> 100

-Base SpDef: 80

-Base Spd: 50

--Total: 410 -> 480

254: Sceptile

Type: Grass -> Grass/Dragon

Ability 1: Overgrow

Ability 2: Unburden

Base Stats:

-Base HP:

-Base Atk: 85 -> 105

-Base Def:

-Base SpAtk: 105

-Base SpDef: 85 -> 70

-Base Spd: 120

--Total: 530 -> 535

Learnset:

1: Dual Chop

1: Dragon Pulse

1: Leaf Storm

1:

302: Sableye

Ability 1: Keen Eye -> Prankster

Ability 2: Stall -> Magic Bounce

Base Stats:

-Base HP: 50

-Base Atk: 75 -> 85

-Base Def: 65 -> 125

-Base SpAtk: 65

-Base SpDef: 65 -> 115

-Base Spd: 50 -> 20

--Total: 370 -> 460

306: Aggron

Base Stats:

-Base HP: 70

-Base Atk: 110

-Base Def: 180

-Base SpDef: 60

XXX: Krookodile

Ability 1: Moxie

Ability 2: Intimidate

Base Stats:

-Base Spd: 92 -> 98

--Total: 509 -> 515

**New Moves**

Accelerock

-Type: Rock

-Category: Physical

-Makes contact? No

-Base Power: 50

-Accuracy: 100%

-PP: 20

-Target: Any adjacent Pokémon

-Side Effect: This move always goes first

Spirit Break

-Type: Fairy

-Category: Physical

-Makes contact? Yes

-Base Power: 70

-Accuracy: 100%

-PP: 15

-Target: Any adjacent pokemon

-Side Effect: Lowers the target’s SpAtk stat by 1.

**New Pokemon**

Charstar

Constcharstar

**TM List**

**NUM || NAME**           **|| TYPE**

01 || Acrobatics || Flying

02 || Aerial Ace || Flying

03 || Agility || Psychic

04 || Air Cutter || Flying

05 || Ancient Power || Rock

06 || Attract || Normal

07 || Aqua Tail || Water

08 || Avalanche || Ice

09 || Bind || Normal

10 || Blizzard || Ice

11 || Block || Normal

12 || Body Slam || Normal

13 || Bounce || Flying

14 || Brick Break || Fighting

15 || Bulldoze || Ground

16  || Bulk Up        || Fighting

17 || Bug Bite || Bug

0x || Bug Buzz || Bug

0x  || Calm Mind      || Psychic

0x || Charge Beam || Electric

0x || Counter || Fighting

0x || Confide || Normal

0x || Covet || Normal

0x  || Cut            || Grass

0x  || Dark Pulse     || Dark

0x  || Dazzling Gleam || Fairy

0x || Defog || Flying

0x  || Dive           || Water

0x || Dig || Ground

0x || Double Edge || Normal

0x || Double Team || Normal

0x || Dragon Claw || Dragon

0x || Dragon Pulse || Dragon

0x || Dragon Tail || Dragon

0x || Drain Punch || Fighting

0x || Dream Eater || Psychic

0x || Drill Run || Ground

0x || Dual Chop || Dragon

0x || Dynamic Punch || Fighting

0x || Earth Power || Ground

0x || Earthquake || Ground

0x || Echoed Voice || Normal

0x || Electro Ball || Electric

0x || Electroweb || Electric

0x || Embargo || Dark

0x || Endeavor || Normal

0x || Energy Ball || Grass

0x || Explosion || Normal

0x || Façade || Normal

0x || False Swipe || Normal

0x || Fire Blast || Fire

0x || Fire Punch || Fire

0x || Flamethrower || Fire

0x || Flame Charge || Fire

0x || Flash || Normal

0x || Flash Cannon || Steel

0x || Fling || Dark

0x  || Fly            || Flying

0x || Focus Blast || Fighting

0x || Focus Punch || Fighting

0x || Follow Me || Normal

0x || Foul Play || Dark

0x || Frost Breath || Ice

0x || Frustration || Normal

0x || Fury Cutter || Bug

0x || Gastro Acid || Poison

0x || Giga Drain || Grass

0x || Giga Impact || Normal

0x || Grass Knot || Grass

0x || Gravity || Psychic

0x || Gunk Shot || Poison

0x || Gyro Ball || Steel

0x || Hail || Ice

0x || Heal Bell || Fairy

0x || Heat Wave || Fire

0x || Helping Hand || Normal

0x || Hidden Power || Normal

0x  || Hone Claws     || Dark

0x || Hyper Beam || Normal

0x || Hyper Voice || Normal

0x || Ice Beam || Ice

0x || Ice Punch || Ice

0x || Icy Wind || Ice

0x || Incinerate || Fire

0x || Infestation || Bug

0x || Iron Defense || Steel

0x || Iron Head || Steel

0x || Iron Tail || Steel

0x || Knock Off || Dark

0x || Last Resort || Normal

0x || Light Screen || Psychic

0x || Low Kick || Fighting

0x || Low Sweep || Fighting

0x || Magic Coat || Fairy

0x || Magic Room || Fairy

0x || Magnet Rise || Electric

0x || Mega Kick || Fighting

0x || Mega Punch || Fighting

0x || Mud-Slap || Ground

0x || Ominous Wind || Ghost

0x || Outrage || Dragon

0x || Overheat || Fire

0x || Pain Split || Normal

0x || Payback || Dark

0x || Play Rough || Fairy

0x || Pluck || Flying

0x || Poison Jab || Poison

0x || Power-Up Punch || Fighting

0x || Protect || Normal

0x || Psych Up || Normal

0x || Psychic || Psychic

0x || Psyshock || Psychic

0x || Quash || Dark

0x || Rain Dance || Water

0x || Rapid Spin || Normal

0x || Recycle || Normal

0x || Reflect || Psychic

0x || Rest || Psychic

0x || Retaliate || Normal

0x || Return || Normal

0x || Roar || Normal

0x  || Rock Polish    || Rock

0x || Rock Slide || Rock

0x  || Rock Smash     || Fighting

0x || Rock Tomb || Rock

0x || Role Play || Psychic

0x || Rollout || Rock

0x || Roost || Flying

0x || Round || Normal

0x || Safeguard || Fairy

0x || Sandstorm || Rock

0x || Scald || Water

0x || Seed Bomb || Grass

0x || Seismic Toss || Fighting

0x || Shadow Ball || Ghost

0x || Shadow Claw || Ghost

0x || Shock Wave || Electric

0x || Signal Beam || Bug

0x || Skill Swap || Psychic

0x || Sky Attack || Flying

0x || Sky Drop || Flying

0x || Sleep Talk || Normal

0x || Sludge Bomb || Poison

0x || Sludge Wave || Poison

0x || Smack Down || Rock

0x || Snarl || Dark

0x || Snatch || Dark

0x || Steel Wing || Steel

0x || Snore || Normal

0x || SolarBeam || Grass

0x || Spikes || Ground

0x || Spite || Ghost

0x || Stealth Rock || Rock

0x || Stone Edge || Rock

0x  || Strength       || Normal

0x || Struggle Bug || Bug

0x || Substitute || Normal

0x || Sucker Punch || Dark

0x || Super Fang || Normal

0x || Sunny Day || Fire

0x || Superpower || Fighting

0x  || Surf           || Water

0x || Swagger || Normal

0x || Swift || Normal

0x || Swords Dance || Normal

0x || Synthesis || Grass

0x || Tail Wind || Flying

0x || Taunt || Dark

0x || Telekinesis || Psychic

0x || Thief || Dark

0x || Thunder || Electric

0x || Thunderbolt || Electric

0x || Thunder Punch || Electric

0x || Thunder Wave || Electric

0x || Torment || Dark

0x || Toxic || Poison

0x || Toxic Spikes || Poison

0x || Trick || Psychic

0x || Trick Room ||

0x || Twister || Dragon

0x || U-Turn || Bug

0x || Uproar || Normal

0x || Vacuum Wave || Fighting

0x || Venoshock || Poison

0x || Volt Switch || Electric

0x || Water Pulse || Water

0x  || Waterfall      || Water

0x || Whirlwind || Flying

0x || Wild Charge || Electric

0x || Will-O-Wisp || Fire

0x || Wonder Room || Psychic

0x  || Work Up        || Normal

0x || Worry Seed || Grass

0x || X-Scissor || Bug

0x || Zen Headbutt || Psychic